

JONATHAN MONTALVO

Product Designer – Miami, FL

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SKILLS

UI Design Tools

Sketch
Invision
Adobe Creative Suite (Xd, Ae, Ai, Ps)
Ceros
Figma
Protopie
Adobe Experience Manager (AEM)

UX Methods

Wireframing
User Flows
Sprint Facilitator
Information Architecture (IA)
Task Analysis
Journey Mapping
Card Sorting
User Stories
JTBD
Heuristic Psychology

UI Design

Interface Design
Interaction Design
Advanced Prototyping
Video Editing & 2D Animation
Brand Identity Design
Design Systems

Languages

HTML
CSS

AFFILIATIONS

Adobe Insider Ambassador
UXPA Associate Member
IxDA Community Organzier

AWARDS

CBRE 2018 Ambassador Award
Leadership & Innovation

Adobe Creative Jam - 2019
1st Place | Reefstar Jam
[link to project](#) ←

EDUCATION

Miami Dade College
Associates Degree

Iron Hack
UX/UI Bootcamp

WORK EXPERIENCE

SENIOR UX/UI DESIGNER

May 2021 - Present

PwC Experience Center - Hallandale, FL

- + Identifying business and user experience problems and ideating solutions.
- + Mapping out customer journeys, user flows, and site maps in order to blueprint the user experience.
- + Designing high-fidelity prototypes that facilitate user research and business decisions.
- + Lead stakeholder conversations and workshops to align with business goals and defend user needs.
- + Collaborating with developers and engineers to bring product ideas to completion.

LEAD UX/UI INSTRUCTOR

OCT 2021 - Present

Ironhack Bootcamp - Miami, FL

- + Preparing the future of UXers with the fundamentals of design thinking methodologies, strategy, design systems, digital interfaces, and visual design.

PRODUCT DESIGNER

Oct 2020 - May 2021

Wrecking Ball - Ft. Lauderdale, FL

- + Leveraging stakeholder insights and data, collaborating with internal leadership and engineers in order to strategize, design and develop exceptional digital experiences.

SENIOR USER INTERFACE DESIGNER

July 2020 - Oct 2020

Citrix - Ft. Lauderdale, FL

(Contract)

- + Advocating for users and leveraging data to create the new Citrix.com end-user experience.
- + Lead in creating design system library, specs, constraints, and rules for web components and layout structures for the Citrix Brand Hub.
- + Collaborated with design team and developers in designing multiple web property experiences.
- + Ideated and prototyped web pages, interactions and animations.

SENIOR DESIGNER/MARKETING SPECIALIST

May 2018 - Oct 2020

LEAD GRAPHIC DESIGNER

November 2016 - May 2018

CBRE - Florida

- + Led projects from kick-off meetings to strategy and final deliverables
- + Acted as a primary resource for photography, branding, artistic direction, digital publishing, and business development marketing solutions for the Southeast
- + Collaborated with researches and marketing directors to unify regional marketing efforts which includes initiatives to create regional campaigns
- + Designed interactive presentations for all business lines (Office, Retail, Industrial, Capital Markets, etc)
- + Was national leader for design best practices
- + Video producer/editor
- + **Liquid Galaxy Team Lead: ([What is Liquid Galaxy?](#))**
 - Program virtual property tours, transit heat maps and demographic data with 3D geospatial flight capability
 - Build dynamic, large-format presentations with 2D animation/motion graphics
 - Combine graphics and video with 3D Google Earth data